

Anno Domini

This rider is part of the arrangements made between the band and the venue
Signing this rider indicates that you have read and agree to all terms

If you have any questions please contact the band/crew/booking agency.

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Please send us all possible technical details of the venue (stageplot, technical equipment, and venue details at least 2 weeks before the show)

This rider contains 5 pages

Please sign rider here

Anno Domini traveling party:

- Bishop Boniface (vocals)
- A Nameless Ghoul (guitar)
- A Nameless Ghoul (guitar)
- A Nameless Ghoul (bass)
- A Nameless Ghoul (drums)
- A Nameless Ghoul (keys)
- Johan Girard (sound)
- Scott Buijs (light)
- Remco Schouten (backliner)
- Rosalief Koomen (dancer)

Hospitality rider

Catering

At arrival:

- 40 bottles of still water
- 30 bottles of coca cola/pepsi/fanta or any equivalent in tickets
- 20 bags of crisps or any other snack
- 2 white breads
- 3 cases (36 bottles) of cold beer or any equivalent in tickets
- 1 bottle of brown rum (Captain Morgan or Havana Club)
- 1 bottle of Jack Daniels Fire

Dinner

The venue will arrange a healthy meal for the band (with no added costs). We have to eat at least two and a half hours before showtime. The meal will contain as follows:

- 10 warm, healthy meals containing vegetables, potatoes/pasta/rice and meat
- Bread on the side.

Allergies

- 1 person **NO** cheese, walnuts, hazelnuts and pine nuts
- 1 person **NO** sushi
- 1 person **NO** pizza or other food containing a lot of fat

If the venue cannot provide dinner in these circumstances the venue has to pay an extra 15,- euro's per band/crew member to cover dinner.

Dressing room

The venue will provide the band with a dressing room with no added costs for the band. This dressing room cannot be shared with other acts and should be available to the band on arrival and 3 hours after the show.

Parking

We usually travel with a van and two cars (or three cars). The venue has to provide three free-to-use parking spaces and a safe load location for the gear. If the venue cannot provide the parking spaces please contact the band at least two weeks prior to the show.

Crew requirements

The venue will be responsible for the technicians working with us and the costs attached to them. There will be at least one sound-technician and one light-technician who are well known with- and capable of handling the venues equipment.

Make sure all are sober during the show!

Change-over

The band won't be available during change-over. We have a technician to do a line check during the change-over. Change-over **MUST** be at least 30 minutes, if there is a curtain in front of the stage let us know by e-mail.

Technical rider

We play with separate mixes on our in-ears and we bring our own monitorsystem. We will bring our own splitters and have a sheet where all channels go to/come from. We need 2 mono lines with the toms and overheads on them. If needed the cables can stay in the monitorsystem for a faster change-over.

We need to be absolutely sure that everything is audible for every band member during soundcheck.

Lights

The venue will provide a floorset of 4 moving heads (spots) to be placed behind the stage. For filtering we ask red (Lee 27) and cyan/light blue (Lee 196). If these specific filters are not available please use the most comparable versions. Furthermore the pars should have open white when no ACL is available. 2 hazers have to be present (1 right and 1 left). There will be external lights connected (2 pars and 4 bars) that will run via laptop (through DMX). These don't need to be assigned/attached to a universe.

FOH requirements

The venue will provide without any costs to the band: 1x32 channel mixing console with 3-band parametric EQ. At least 6x noise gates, 2 compressors, 2x reverb, 1x delay, 2x31 band graphicEQ is provided by the venue and used by the sound engineer. A minimum of 30 channels are needed at the FOH. There will be a talkback to speed up the change-over and line check.

Monitorsystem

We have an X32 rack, 2x8 splitters and 2x16 patchbays. The flightcase has to be positioned within 4 meters of the drumkit/laptop. We bring our own cables (5 meter XLR snakes 3x8) for the patchbays to the stageblock. The venue only needs to put the instruments in the splitters. **Keep in mind the distance between flightcase, laptop and stageblock!**

CH	INSTRUMENT	MIC	FOH INSERT	SPLIT FOR IN-EAR MONITOR
1	KICK OUT	D6/ Beta52A	GATE, COMP	X
2	SNARE TOP	SM57	COMP	X
3	SNARE Bottom (optional)	SM57		
4	HI HAT	Any Condenser		X
5	TOM 1	E604	GATE, COMP	(1 MONO LINE FOR 3 TOMS)
6	TOM 2	E604	GATE, COMP	(1 MONO LINE FOR 3 TOMS)
7	TOM 3	E604	GATE, COMP	(1 MONO LINE FOR 3 TOMS)
8	FLOOR 1	E604	GATE, COMP	(1 MONO LINE FOR 2 FLOORTOMS)
9	FLOOR 2	E604	GATE, COMP	(1 MONO LINE FOR 2 FLOORTOMS)
10	OH L	Any Condenser		X
11	OH R	Any Condenser		X
12	BASS DI			X
13	ELEC GUITAR XLR			X
14	ELEC GUITAR XLR			X
15	VOCALS	Shure SM58	COMP, REVERB, DELAY	X
16	VOCALS	Shure SM58	COMP, REVERB, DELAY	X
17	VOCALS	Shure SM58	COMP, REVERB, DELAY	X
18	VOCALS SPARE	Shure SM58	COMP, REVERB, DELAY	X
19	KEYS L			X
20	KEYS R			X
21	BACKING TRACK 2 PERC			
22	BACKING TRACK 3 L VOX			
23	BACKING TRACK 4 R VOX			
24	BACKING TRACK 5 L CHOIR			
25	BACKING TRACK 6 R CHOIR			
26	BACKING TRACK 7 L STRINGS			
27	BACKING TRACK 8 R STRINGS			

Stageplot

On this stageplot you can find our stage setup.
No amps or monitors on-stage!

